

VISUALIZATION SPECIALIST

Republic is not your average design firm. Driven by the journey, we utilize an explorative process that connects all the right people around the table. Our desire to produce thoughtful and engaging projects is at the heart of everything we do.

If you've met our team, visited our studio, or checked out our social media posts, you know we are unique. Dedicated to elevating and maintaining the health and wellbeing of our team, the studio is decked out with fitness equipment, the kitchen is stocked with healthy snacks, and work areas range from cozy café style lounge spaces to ergonomically friendly sit/stand desks. While the studio is an inviting and creative space, our work can happen anywhere – we allow for remote work and flexible schedules. These are just a few of the things that make us different. We also have social groups, monthly team events, and so much more.

The **Visualization Specialist** will be responsible for developing conceptual renderings, 3D models, and dynamic video simulations. This role includes:

- Contributing photorealistic imagery to the visual narrative of projects, in collaboration with and under the direction of design teams and project leaders;
- Producing in visuals that effectively communicate design intent to clients and stakeholders;
- Participating and contributing to the development of Republic's visual brand and standards;
- Exploring new visual technologies;
- Collaborating with and mentoring design teams;
- Creating and delivering high quality visuals under tight deadlines; and
- Maintaining Republic's visual library.

Tell us why you're our next **Visualization Specialist**. Send your resume to: careers@republicarchitecture.ca

Preference will be given to applicants with degrees or certificates in architecture, interior design, graphic design, animation, or design technology. Candidates must be skilled in Revit, and knowledge of Enscape, Twinmotion, 3DS Max, Unreal Engine, Substance Tools, and Photoshop is an asset.